

SANTA CLARA COUNTY FIRE DEPARTMENT

14700 Winchester Blvd., Los Gatos, CA 95032 | (408) 378-4010 | www.sccfd.org

Date

Re: APN # Property Address

Dear Property Owner,

Your property is located in the designated Wildland Urban Interface (WUI) Hazardous Fire Area which requires defensible space to be maintained around all structures on your property. Defensible space is the buffer created when combustible vegetation is removed or reduced around a structure to slow or stop the spread of wildfire. On February 25, 2022, Santa Clara County Fire Department mailed to you a packet of information regarding the enforced applicable wildland fire safety regulations, available community wildfire preparedness webinars, and this year's property inspection schedule mandating compliance of the enforced applicable wildland fire safety regulations before June 1, 2022.

Your property was recently inspected by the Santa Clara County Fire Department. At that time, your property was found to be non-compliant with the applicable wildland fire safety regulations. The noted violation details are listed below:

XXX (Insert noted violations)

XXX (Insert inspector comments or suggestions)

We are informed by the City of Cupertino that the Cupertino City Council will hold a public hearing at the City Council meeting on <u>Tuesday, June 21, 2022 @ 6:45 pm</u>. For more information on this process, please contact the Cupertino City Clerk's Office at 408.777.3223 or visit <u>www.cupertino.org/agendas</u>

At that time, all properties identified by the Fire Department as being non-compliant with the applicable wildland fire safety regulations will be declared to have hazardous conditions requiring abatement. An additional inspection of all identified properties will be conducted after the hearing and prior to ordering any abatement work. If you do not bring your property into compliance, the **City of Cupertino** through its contractor, may perform any brush or weed removal at your expense and will be placed on your property tax bill for payment after legal requirements are met. If you would like more information about the hazardous vegetation abatement contractor services, please contact the County of Santa Clara Weed Abatement Program at 408.282.3145 or visit <u>https://weedabatement.sccgov.org.</u> For your convenience, a price list indicating the rates for the County Contractor is included below.

CITY OF CUPERTINO 2022 COUNTY CONTRACTOR WEED ABATEMENT FEES

Please be advised that the property owner of any parcel found to be non-compliant on or after the June 1st deadline will be charged a processing fee of \$505.00 and the property will be scheduled for abatement by the County contractor. If you complete the abatement work before the County contractor performs the abatement, you will not incur further charges. Should the abatement work be performed by a County contractor, you will be assessed the contractor's charges plus a County administrative fee of \$858.00 per parcel.

A) DISC WORK*

PARCEL SIZE:	1 st Disc +	2 nd Disc =	Total Discs
0 — 12,500 sq. ft.	<u>\$412.39</u>	<u>\$165.79</u>	<u>\$578.18</u>
12,501 — 43,560 sq. ft.	<u>\$412.39</u>	<u>\$165.79</u>	<u>\$578.18</u>
Larger than 1 Acre	<u>\$299.56</u>	<u>\$146.30</u>	<u>\$445.86</u> (Per Acre)

*It is required that parcels be disced twice a year. The cost for the first discing is higher due to additional work normally required during the first discing.

B) HANDWORK	<u>\$5.57 PER 100 Square Feet (SF)</u>
C) FLAIL	6 Foot Mower \$7.11 PER 1,000 SF
MOWING	<u>12 Foot Mower \$7.11 PER 1,000 SF</u>
D) LOADER WORK	<u>\$170.40 PER HOUR</u>
E) DUMP TRUCK	<u>\$157.29 PER HOUR</u>
F) BRUSH WORK	<u>\$5.32 PER 100 SF</u>
G) DEBRIS REMOVAL	<u>\$58.52 PER HOUR</u>
H) DUMP FEE	100% (Added to orders with debris removal at 100% of the dump site charge)

Please note this program does not offer herbicide application as a method of abatement.

If you have questions about this notice, please contact the Fire Prevention Division of the Santa Clara County Fire Department at 408.341.4420 or email prevention@sccfd.org.